Emanuel Nibizi

en@teflonofjoy.dev 351 586 3236 emanuel.nibizi teflonofjoy

Education

Stanford University *Stanford, CA, USA*
PhD in Computer Science *Sept 2023 – present*

- Working on the optimization of autonomous vehicles in urban environments

Boğaziçi University *Istanbul, Türkiye*
BS in Computer Engineering *Sept 2018 – June 2022*

- GPA: 3.9/4.0, ranked 1st out of 100 students
- Awards: Best Senior Project, High Honor

Experience

Summer Intern *Livingston, LA, USA*
Company C *June 2024 – Sept 2024*

- Developed deep learning models for the detection of gravitational waves in LIGO data
- Published 3 peer-reviewed research papers about the project and results

Summer Intern *Ankara, Türkiye*
Company B *June 2023 – Sept 2023*

- Optimized the production line by 15% by implementing a new scheduling algorithm

Summer Intern *Istanbul, Türkiye*
Company A *June 2022 – Sept 2022*

- Designed an inventory management web application for a warehouse

Projects

Example Project *May 2024 – present*
A web application for writing essays

- Launched an iOS app in 09/2024 that currently has 10k+ monthly active users
- The app is made open-source (3,000+ stars on GitHub)

Skills

Programming: Proficient with Python, C++, and Git; good understanding of Web, app development, and DevOps

Mathematics: Good understanding of differential equations, calculus, and linear algebra

Languages: English (fluent, TOEFL: 118/120), Turkish (native)

Extracurricular Activities

- There are 7 unique entry types in RenderCV: *BulletEntry*, *TextEntry*, *EducationEntry*, *ExperienceEntry*, *NormalEntry*, *PublicationEntry*, and *OneLineEntry*.
- Each entry type has a different structure and layout. This document demonstrates all of them.

Numbered Entries

1. This is a numbered entry.

2. This is another numbered entry.
3. This is the third numbered entry.

Reversed Numbered Entries

3. This is a reversed numbered entry.
2. This is another reversed numbered entry.
1. This is the third reversed numbered entry.